



2016 SPA WORLD CHAMPIONSHIPS

55 AAA

POOL PLAY SCHEDULE



<u>DATE</u>	<u>TIME</u>	<u>DIA</u>	<u>TEAM NAME</u>	<u>SCORE</u>	<u>VS</u>	<u>TEAM NAME</u>	<u>SCORE</u>
FRI	1130 AM	HPE4	POLYVIOU DENTAL	<u>20</u>	VS	DT EXPRESS	<u>17</u>
FRI	1130 AM	HPE5	WOODLAWN FUNERAL	<u>14</u>	VS	MONTGOMERY SWARM	<u>13</u>
FRI	1 PM	HPE4	DAYTON LEGENDS	<u>27</u>	VS	DARRELL HARRIS ASSOCIATES	<u>7</u>
FRI	1 PM	HPE5	JJ FINANCIAL EAGLES	<u>14</u>	VS	JAMES R SMITH TRUCKING	<u>12</u>
FRI	230 PM	HPE3	POLYVIOU DENTAL	<u>9</u>	VS	WOODLAWN FUNERAL	<u>17</u>
FRI	230 PM	HPE4	DAYTON LEGENDS	<u>17</u>	VS	SOUTHWEST THUNDER	<u>18</u>
FRI	230 PM	HPE5	DT EXPRESS	<u>19</u>	VS	MONTGOMERY SWARM	<u>7</u>
FRI	4 PM	HPE4	JAMES R SMITH TRUCKING	<u>15</u>	VS	SOUTHWEST THUNDER	<u>16</u>
FRI	4 PM	HPE5	DARRELL HARRIS ASSOCIATES	<u>20</u>	VS	JJ FINANCIAL EAGLES	<u>8</u>
SAT	1030AM	HPE5		<u>0</u>	VS	JJ FINANCIAL EAGLES	<u>7</u>
SAT	1030 AM	HPE4	DT EXPRESS	<u>15</u>	VS	WOODLAWN FUNERAL	<u>13</u>
SAT	1030 AM	HPE1	DAYTON LEGENDS	<u>21</u>	VS	JAMES R SMITH TRUCKING	<u>12</u>
SAT	1030 AM	HPE2	POLYVIOU DENTAL	<u>21</u>	VS	MONTGOMERY SWARM	<u>20</u>
SAT	1030 AM	HPE3	DARRELL HARRIS ASSOCIATES	<u>19</u>	VS	SOUTHWEST THUNDER	<u>20</u>

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POOL PLAY RESULTS

<u>TEAM NAME</u>	<u>WON/LOST</u>	<u>RUNS ALLOWED</u>	<u>RUNS SCORED</u>	<u>RUN DIFFERENTIAL</u>
1. POLYVIOU DENTAL	<u>2</u> <u>1</u>	<u>17,17,20</u>	<u>20,9,21</u>	<u> </u>
2. DT EXPRESS	<u>2</u> <u>1</u>	<u>20,7,13</u>	<u>17,19,15</u>	<u> </u>
3. WOODLAWN FUNERAL	<u>2</u> <u>1</u>	<u>13,9,22</u>	<u>14,17,13</u>	<u> </u>
4. MONTGOMERY SWARM	<u> </u> <u>3</u>	<u>14,19,21</u>	<u>13,7,20</u>	<u> </u>
5. DAYTON LEGENDS	<u>2</u> <u>1</u>	<u>7,18,12</u>	<u>27,17,21</u>	<u> </u>
6. DARRELL HARRIS ASSOCIATES	<u>1</u> <u>2</u>	<u>27,8,20</u>	<u>7,20,19</u>	<u> </u>
7. JJ FINANCIAL EAGLES	<u>2</u> <u>1</u>	<u>12,20,0</u>	<u>14,8,7</u>	<u> </u>
8. JAMES R SMITH TRUCKING	<u> </u> <u>3</u>	<u>14,16,21</u>	<u>12,15,12</u>	<u> </u>
9. SOUTHWEST THUNDER	<u>3</u> <u> </u>	<u>17,15,19</u>	<u>18,16,20</u>	<u> </u>

SEEDING

1. WIN-LOSS
2. RUNS ALLOWED
3. RUN DIFFERENTIAL
4. RUNS SCORED
5. FLIP OF COIN